

Luke Davies

Summary

I would like to work in the field of Games Development. I am very creative and constantly looking at creating my own stories and gameplay mechanics for all platforms.

Please look at my Portfolio at : <http://unclelukey.blogspot.com/>

Specialties

Maya, Photoshop CS3, Creative Writing

Education

Qantm College, Melbourne, Australia

2007 - 2008

3D Graphics and Animation- a two and a half year course, going through both traditional animation and 3D graphics using Maya. Course also has great emphasis on story development and creative skills.

<http://gamerjobs.eggspout.com/profile/1244>

